

## Heyhouses C.E. Primary School Termly Overview

### Summer Term 1 Year 1

<u>Subject</u>	<u>Unit</u>	<u>Outcome</u>	<u>Hands on Experience-visitors etc.</u>
<b><u>English and SPaG</u></b>	<b>Traditional Tales</b>		
	Characters, settings, storytelling	To use finger spaces, capital letters and full stops.	
	Jack and the Beanstalk	To use phonics knowledge to read and spell words correctly.	
	Little Red Riding Hood	To use labels and captions.	
	Once upon a time ...	To use nouns, verbs and adjectives.	
	Dragons and dinosaurs – Instructions (non-fiction)	To sequence the events of a story.	
		To innovate, plan and write a fairy-tale story.	
<b><u>Maths</u></b>	Week 1 – Number and Place Value	Daily Number.	
	Week 2 – Addition and Subtraction	To improve daily number and reasoning skills.	
	Week 3 – Statistics		
	Week 4 – Fractions		
	Week 5 – Counting in 2s, 5s and 10s		
	Week 6 – 2D and 3D shapes		
<b><u>Science</u></b>	Uses of everyday materials. Suitability of materials' uses.	To identify and name a variety of everyday materials, including wood, plastic, glass, metal, water, and rock. To distinguish between an object and	

		<p>the material from which it is made.</p> <p>To describe the simple physical properties of a variety of everyday materials.</p> <p>To compare and group together a variety of everyday materials on the basis of their simple physical properties.</p>	
<b><u>Computing</u></b>	Keyboard Skills	<p>Use technology purposefully to create, organise, store, manipulate and retrieve digital content in the context of using a word processing application to type a simple sentence.</p> <p>To type on a keyboard.</p>	
<b><u>Geography</u></b>			
<b><u>History</u></b>	Mary Anning	<p>To learn about a significant historical person.</p> <p>To find out about events beyond living memory.</p>	
<b><u>Art and DT</u></b>	<p>Building Traditional Tale House Models</p> <p>Mad Festival Art</p>	<p>To use pictures and words to describe what they want to do.</p> <p>To think of ideas and with help, can put them into practice.</p> <p>To measure and mark out the materials they need for their structure.</p> <p>To find out how to make materials for their structure stronger by folding, joining or rolling.</p> <p>To use a range of joins (level 2).</p>	

		To make a structure.	
<b><u>Music</u></b>	Music with Mr McKenzie		
<b><u>RE</u></b>	Baptism	Why is baptism special? How do people of world faiths welcome new babies?	
<b><u>PSHE</u></b>	Money Matters	To discuss things we can buy in the shops. Talk about different sources that money can come from. Identify things we want. Identify things we need. Talk about ways we can keep track of what we spend. Discuss ways we can keep money safe. Discuss some methods of payment.	
<b><u>PE/Games</u></b>	<p>Athletics</p> <p>FMS – Overarm Throw</p>	<p>To show good posture when running. To demonstrate rolling a ball with some accuracy and control. To demonstrate the skills of running and changing direction. To complete a running and jumping course.</p> <p>To demonstrate an overarm throw with some accuracy. To demonstrate a simple tactic in a game.</p>	